



# Sedordle and JavaScript









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<https://sedordle.com/>

Sedordle   0/16


Q	W	E	R	T	Y	U	I	O	P
A	S	D	F	G	H	J	K	L	
↵	Z	X	C	V	B	N	M	⌫	

# Components

 GameBoard.jsx	Fix duplicate target words	last month
 Guess.jsx	Update	2 months ago
 Key.jsx	Update	2 months ago
 Keyboard.jsx	Update	2 months ago
 Letter.jsx	Update	2 months ago
 ShareButton.jsx	Add share button, other smaller updates	2 months ago
 TitleBar.jsx	We reset at UTC, also clean up with NiceLink	2 months ago
 Wordle.jsx	Much better on mobile, change opacity of completed	2 months ago

```
let slices = [[0, 8], [8, 16]];
if (size.width < 800) {
  slices = new Array(16).fill(undefined).map((_, i) => [i, i + 1]);
} else if (size.width < 1000) {
  slices = [[0, 2], [2, 4], [4, 6], [6, 8], [8, 10], [10, 12], [12, 14], [14, 16]];
} else if (size.width < 1550) {
  slices = [[0, 4], [4, 8], [8, 12], [12, 16]];
}
```

Making a 2-  
Dimensional Array  
for the Words

# Conditional statements when submitting a guess

```
const trySubmitCurrentGuessWord = () => {
  if (
    currentGuessWord.length === 5
    && (TARGET_WORDS.includes(currentGuessWord) || VALID_GUESSES.includes(currentGuessWord))
  ) {
    // TODO: This will create duplicates
    setUsedLetters([...usedLetters, ...currentGuessWord.split('')]);
    setGuessedWords([...guessedWords, currentGuessWord]);
    setCurrentGuessWord('');
  } else {
    toast({
      title: 'Invalid Guess',
      status: 'error',
      duration: 3000,
      isClosable: true,
    });
  }
};
```

## Letter function defined

```
import React from 'react';
import { HStack } from '@chakra-ui/react';

import Letter from './Letter';

export default function Guess({
  isCurrentGuess, letters, colours, refProp,
}) {
  return (
    <HStack ref={refProp}>
      {letters.concat(Array(5 - letters.length).fill('')).map((l, i) => (
        <Letter
          // eslint-disable-next-line react/no-array-index-key
          key={i}
          char={l}
          colour={colours[i]}
          isCurrentGuess={isCurrentGuess}
        />
      ))}
    </HStack>
  );
}
```

---

## Guess function using Letter()

```
import React from 'react';
import { HStack } from '@chakra-ui/react';

import Letter from './Letter';

export default function Guess({
  isCurrentGuess, letters, colours, refProp,
}) {
  return (
    <HStack ref={refProp}>
      {letters.concat(Array(5 - letters.length).fill('')).map((l, i) => (
        <Letter
          // eslint-disable-next-line react/no-array-index-key
          key={i}
          char={l}
          colour={colours[i]}
          isCurrentGuess={isCurrentGuess}
        />
      ))}
    </HStack>
  );
}
```

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# Sources!

- MDN Contributors. (2022). JavaScript basics. Retrieved from [https://developer.mozilla.org/en-US/docs/Learn/Getting started with the web/JavaScript basics](https://developer.mozilla.org/en-US/docs/Learn/Getting_started_with_the_web/JavaScript_basics)
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